

## APPLICATION CHECKLIST

SEPTEMBER 2020

Admission to the School of Architecture (S|ARC) is limited and highly competitive, and admission to MSU does not guarantee official acceptance into the architecture program. In order to be considered for admission into the School of Architecture, you must complete the following steps.

**APPLY TO THE SCHOOL OF ARCHITECTURE:**

**Step 1:** Apply to Mississippi State University

<https://www.apply.msstate.edu/>

**Step 2:** Indicate "ARCHITECTURE" as your major when submitting your application.\*

\*Once admitted your major will be listed as UNDECLARED with a concentration in ARCHITECTURE. This will update to Architecture when you are accepted into the School of Architecture.

**Step 3:** Upon receiving your acceptance to MSU, log on to: <https://my.msstate.edu/cp/home/displaylogin>

You will see an "Architecture Application" option on your myState Banner page. Click on this to complete your application to the School of Architecture. (NOTE: It takes 24 hrs. for the "Architecture Application" to display on your myState Banner page – after official acceptance from MSU.)

**YOU WILL NEED THE FOLLOWING IN EITHER PDF OR WORD FILE FORMAT:****1. ESSAY:**

In 300--500 words, compose and present (in typed form) an essay describing a creative or design experience with which you have been involved. Explain how it has enriched your life or made a difference to others. You will be evaluated on content and originality, as well as spelling, grammar, punctuation, etc.

**2. ACADEMIC RESUME:**

Two--page maximum typed and formatted including, FEATURING academic achievements, dual enrollment, AP courses, extracurricular activities, awards and recognitions, and service to the community.

**3. REQUIRED DRAWINGS**

**a.** On a blank sheet of paper (not lined), please make a freehand drawing of a tennis shoe. USE a PENCIL and more or less fill the sheet. Emphasize detail, materials and surface qualities such as texture and the effects of light. The drawing should be uploaded as an 8.5x11 Grayscale file (300 DPI, not to exceed 50mb)

**b.** Please make another tennis shoe drawing; this time USE INK (your choice of pens). For an extra challenge, draw the tennis shoe without lifting the pen from the paper. Again, more or less fill the sheet. The drawing should be uploaded as an 8.5x11 Grayscale file (300 DPI, not to exceed 50mb)

**4. PORTFOLIO**

**a.** FALL ADMISSION (*High School Students*)

A portfolio submission is REQUIRED for students applying for admission in the Fall Semester.

**b.** SUMMER ADMISSION (*Community college, transfer, or current MSU students only*)

A portfolio submission is REQUIRED for students applying for admission into the Summer Semester.

Portfolios may include any creative or artistic forms you created, built, designed. EX: drawings, photography, videos, wood crafts, poems, compositions, sewing projects, community service projects, etc...

**EARLY ACCEPTANCE\*\***

NOTE: High School students who have received an ACT composite score of 26 or higher and have a 3.5 GPA or higher are strongly encouraged to submit this application by December 15 in order to qualify for "Early Acceptance" to the School of Architecture. Students will be notified of their acceptance promptly.

**DEADLINES:**

Early Acceptance for Fall Admission – **December 15th**

\*\**Students with a 26+ ACT and 3.5+ GPA*

Fall General Admission – **January 15th**

\*\**High School Students*

Summer Admission – **March 1st**

\*\**Community college, transfer or MSU students who have completed Physics I (PH 1113), Physics II (PH 1123), and Art Drawing I (ART 1213), and other general education freshmen courses.*

The S|ARC Admissions Committee will review applications as they are received. Admissions notifications will go out beginning March 1. (The School of Architecture will continue to review late applications, as space is available.)

If you have any questions or problems with the online application, please contact the School of Architecture at 662.325.2202 or Laura Mitchell @lmitchell@caad.msstate.edu.